



Head of Visuals

Rave Experience

Deadline: 26/8



NORTHERN LIGHTS

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Head of Visuals – Rave Experience

Fee: £7,500

Days: 30 days, including 2 development days

Contract period: September 2026 – January 2027

Closing date: 25 August 2026

Interviews: 26 August 2026

Location: Dumfries / Hybrid

About Rave Experience

Rave Experience is a brand-new 20-minute immersive production which will premiere as part of Northern Lights Dumfries at the end of January 2027.

Combining film, dance, animation, motion graphics, sound and storytelling, the work will be presented as a large-scale 4K projection experience across four screens surrounding the audience.

We are looking for an experienced Head of Visuals to lead the visual development and delivery of the production.

The Role

Working closely with the Producer and wider creative team, you will take the agreed storyboard and bring it to life as a coherent 20-minute visual experience.

You will establish the overall visual language of the production, combining filmed material, animation, motion graphics and other visual assets, and lead the process of compositing these different elements into the final four-screen work.

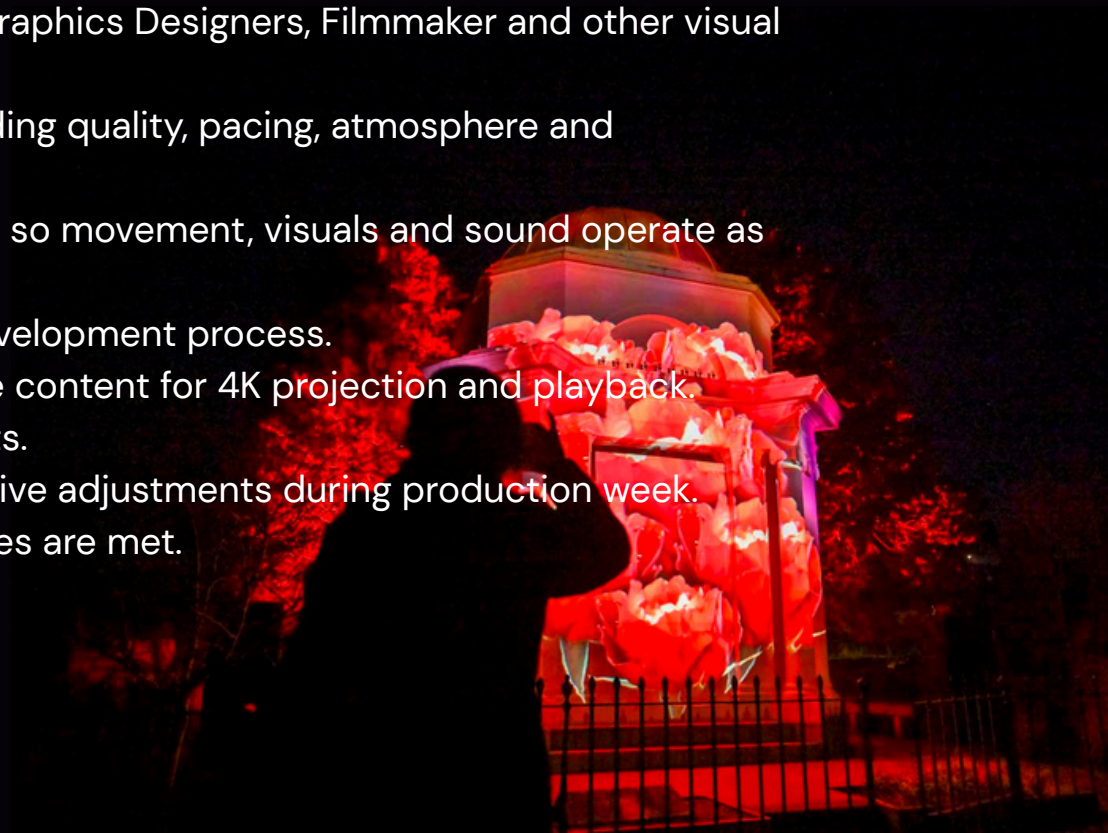
This is both a creative and delivery role. We are looking for someone who can generate strong visual ideas themselves while also leading and coordinating the work of other visual artists.

You will work with two emerging motion graphics designers, a filmmaker, two sound designers and the wider creative team, ensuring their contributions come together as one consistent visual journey.

Working in partnership with our AV production team, you will take responsibility for ensuring the visual elements of the project are technically achievable, delivered to specification and completed on time, ensuring the agreed storyboard is brought to life.

Key Responsibilities

- Lead the creative vision and visual language of Rave Experience.
- Translate the agreed storyboard into a compelling four-screen visual journey.
- Create key animation, motion graphics and visual sequences.
- Composite film, animation, motion graphics and other visual material into the finished production.
- Lead and coordinate contributions from the Motion Graphics Designers, Filmmaker and other visual collaborators.
- Maintain consistency across the visual content, including quality, pacing, atmosphere and storytelling.
- Work collaboratively with the dance and sound teams so movement, visuals and sound operate as one experience.
- Rapidly prototype, test and refine ideas during the development process.
- Work closely with the AV production team to optimise content for 4K projection and playback.
- Prepare and deliver final projection-ready visual assets.
- Support installation, testing, calibration and final creative adjustments during production week.
- Ensure agreed visual milestones and final delivery dates are met.



You will need to be a generous collaborator, comfortable working as part of a multidisciplinary team and supporting emerging artists to experiment, explore and contribute meaningfully through the Lab process.

We are looking for someone who can provide strong creative leadership while still creating space for other artists to develop and contribute their own ideas.

The collaborative approach also reflects the existing role, which expects the Head of Visuals to participate in the devising process and respond to the evolving storyboard, research, soundtrack and wider creative team.

Who We're Looking For

We are particularly interested in someone with experience across several of the following areas:

- Animation and motion design
- Compositing
- Film and digital media
- Immersive or multi-screen content
- Large-scale projection
- Creative direction
- Leading and supporting other visual artists
- Working collaboratively across different artforms
- Preparing content for professional AV and playback systems

About us

Electric Theatre Workshop is a Dumfries-based charity creating ambitious cultural experiences that bring artists and communities together. Rave Experience is being developed as part of Northern Lights Dumfries, which returns from 29–31 January 2027. The project is supported through Creative Scotland's Expanded Festivals programme, Dumfries Town Board, Dumfries & Galloway Council and The People's Project, helping us create new immersive work while providing opportunities for established and emerging artists to collaborate and develop their practice.



How to Apply

To apply, please send your CV and a covering letter outlining your relevant experience and why you are interested in the role to:

Graham Main, Executive Producer
graham@bigburnssupper.com

Applications must be received by 12pm on 25 August 2026.

Shortlisted applicants will be invited to an online interview on 26 August 2026.

If you would like an informal chat about the role before applying, please feel free to get in touch with Graham.